

**Computer Science Department Technical Report
University of California
Los Angeles, CA 90024-1596**

**A NOTE ON INTERACTIVE THEOREM PROVING WITH
THEOREM CONTINUATION FUNCTIONS
(Revised of TR #920025)**

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**October 1992
CSD-920046**

A Note on Interactive Theorem Proving with Theorem Continuation Functions*

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October 6, 1992

Abstract

A simple technique for using theorem continuation functions interactively with HOL's subgoal package is presented. An interesting aspect of the technique is that it hinges on the existence of assignable variables in ML.

Keyword Codes: F.4.1; I.2.3

Keywords: Mathematical Logic; Deduction and Theorem Proving.

1 An Example

Suppose we wish to prove $a \wedge b \implies b \wedge a$ using HOL's subgoal package [1]:

```
#g "a ∧ b ==> b ∧ a" ;;  
"a ∧ b ==> b ∧ a"
```

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The natural proof is to assume the antecedent $a \wedge b$ to be true and then deduce the succedent $b \wedge a$ from the assumed antecedent, which is called an *assumption*. In HOL there are, broadly speaking, *two* methods by which assumptions are manipulated. The first method is to add the assumption to the *assumption list* of the goal:

```
#expand( DISCH_TAC );;  
OK..  
"b ∧ a"  
  [ "a ∧ b" ]
```

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and then prove the the *conclusion* of the goal using the assumption list:

```
#expand( ASM_REWRITE_TAC [ ] );;  
OK..  
goal proved  
. |- b ∧ a  
|- a ∧ b ==> b ∧ a
```

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*To appear in the Proceedings of the 1992 HOL Workshop.

[†]Supported by IBM Graduate Fellowship.

where `ASM_REWRITE_TAC []` rewrites the conclusion with the assumptions as rewrite rules.

The second method is used when one does not want to add an assumption to the assumption list. One such situation is when the new assumption can be used in a way not involving existing assumptions. Then it may be preferable to use the new assumption directly without first adding it to the assumption list, which may already contain many assumptions. Another such situation is when, if added to the assumption list, it will become difficult to get hold of and manipulate the new assumption in intricate ways. The main reason for this is that the assumption list of a goal is better viewed as an unordered set than as an ordered list, since the order in which assumptions appear on the assumption list often depends on implementation details which are best left unspecified. Hence it may be desirable to 'intercept' an assumption before it is added to the assumption list and not have to later worry about how to get hold of it in an unordered set. Whatever the reason, in order to avoid adding an assumption to the assumption list, one has to understand of the notion of *theorem continuation functions*, which is explained below.

A *theorem continuation*¹ is an ML function of type `thm -> tactic` (abbreviated as `thm_tactic`), which converts a theorem into a tactic for continuing the (goal-oriented backward) proof. A simple example is:

```
#let ttac : thm_tactic = 1
# \ t . let (l,r) = CONJ_PAIR t in
#       CONJ_TAC THENL [ACCEPT_TAC r; ACCEPT_TAC l] ;;
ttac = - : thm_tactic
```

Theorem continuation `ttac` splits the input theorem `t` (which must be a conjunction) into its left conjunct `l` and right conjunct `r` using `CONJ_PAIR`, then reduces the goal (which must also be a conjunction) into two subgoals corresponding to its two conjuncts using `CONJ_TAC`, and finally solves the left (right) subgoal with theorem `r` (`l`) using `ACCEPT_TAC`. *Theorem continuation functions* are higher-order ML functions that take theorem continuations as arguments, an example of which is:

```
#DISCH_THEN ;; 2
- : (thm_tactic -> tactic)
```

When applied to an implicative goal, `DISCH_THEN` removes the antecedent from the goal, creates a theorem by assuming the antecedent, produces a tactic by applying its first argument (which is a theorem continuation) to that theorem, and reduces the succedent of the original goal using the resulting tactic. Schematically, if

```
?- u
===== ttac (t |- t)
?- v
```

(read: under the assumption `t`, to prove `u`, it suffices to prove `v`), then

```
?- t ==> u
===== DISCH_THEN ttac
?- v
```

(read: to prove `t ==> u`, it suffices to prove `v`). The point here is that the assumption `t` is not added to the assumption list, but rather it is used directly by the theorem continuation `ttac`. This is in contrast to how `DISCH_TAC` works:

¹There is a resemblance between theorem continuations in HOL and continuations in Denotational Semantics, but the reader need not know the latter in order to understand the former or the technique presented in this note.

```

?- t ==> u
===== DISCH_TAC
t ?- u

```

Plugging `ttac` into `DISCH_THEN` produces a tactic that can solve $a \wedge b \implies b \wedge a$ in one step:

```

#g "a /\ b ==> b /\ a" ;;
"a /\ b ==> b /\ a"

#expand( DISCH_THEN ttac );;
OK..
goal proved
|- a /\ b ==> b /\ a

```

The pattern of inference effected by `(DISCH_THEN ttac)` corresponds closely to the intuitive argument one uses to prove $a \wedge b \implies b \wedge a$. Expanding with the definition of `ttac`, the tactic `(DISCH_THEN ttac)` becomes:

```

DISCH_THEN \ t .
  let (l,r) = CONJ_PAIR t in
  CONJ_TAC THENL
  [ ACCEPT_TAC r ;
    ACCEPT_TAC l ]

```

which can be read line-for-line as expressing the following informal proof:

- Assume the antecedent $t = a \wedge b$ is true.
1. Hence both $l = a$ and $r = b$ are true.
 2. To prove $b \wedge a$, it suffices to prove both b and a .
 - 2.1. Assumption r proves b .
 - 2.2. Assumption l proves a .

All built-in theorem continuation functions in HOL88 (*viz.*, those ML functions with names ending with `'_THEN'`, `'_THENL'` or `'_THEN2'`) afford equally intuitive interpretations.

2 The Technique

In the above example the goal $a \wedge b \implies b \wedge a$ is so simple that it is trivial to figure out what the theorem continuation argument `ttac` of `DISCH_THEN` should be. Indeed, there is no need to use `DISCH_THEN` at all; the more conventional solution with `DISCH_TAC` is actually simpler. But what if our proof goal is more complicated and, for one reason or another, we have decided to use a theorem continuation function like `DISCH_THEN` and hence must somehow construct a complex theorem continuation argument?

In HOL a complex tactic is constructed by *interactively* building, traversing and sometimes backtracking over a proof tree using the *subgoal package* [1]. It is crucial to be able to perform the proof search interactively, for theorem proving is computationally too hard to be fully automated, and to have a tool like the *subgoal package* to do all the bookkeeping, for it is too tedious and error-prone for a human to keep track of all the details. But can we construct complex theorem continuations, not just tactics, interactively using the *subgoal package*?

A theorem continuation `ttac` has type `thm -> tactic`. Obviously, without knowing the value of its theorem argument (call it `t`), `ttac` (more precisely, the part of `ttac` that has been constructed) cannot be interactively tested using the *subgoal package*. The problem is: How does the user generate the correct value of `t` during an interactive session?

When a theorem continuation `ttac` is used as an argument of a theorem continuation function `tcl`, `ttac`'s input theorem `t` is produced by `tcl` either from the goal to be proved via the inverse of an introduction rule (e.g., when `tcl` is `DISCH_THEN`), or from an already generated theorem via an elimination rule (e.g., when `tcl` is `CHOOSE_THEN`; see the example in Section 3), or from a combination of both. It is possible, in principle at least, to generate the correct value of `t` by mimicking `tcl` manually. But this approach is as tedious and error-prone as doing interactive proofs manually without the help of the subgoal package. The contribution of this note is a technique for overcoming this difficulty.

The basic idea behind the technique is very simple: Let `ttac` assign the value of its theorem argument to an *assignable variable* which is global and hence can be accessed from outside `ttac`.

```
#letref t = ARB_THM ;;      % Initialize t to some arbitrary theorem %
t = |- $= = $=

#let ttac : thm_tactic = ( \t' . t := t' ; ALL_TAC ) ;;
ttac = - : thm_tactic
```

It is essential that `t` be an assignable variable, since non-assignable variables (i.e., those variables declared with `let` instead of `letref`) cannot be re-assigned a new value. Let us examine the behavior of `ttac` by re-doing the previous example:

```
#g "a /\ b ==> b /\ a" ;;
"a /\ b ==> b /\ a"

#expandf( DISCH_THEN ttac );;
OK..
"b /\ a"

#t ;;
a /\ b |- a /\ b
```

Thus the theorem that `DISCH_THEN` feeds `ttac` with has been 'captured' and stored in `t`, which can now be accessed from anywhere. Continuing with the proof:

```
#let (l,r) = CONJ_PAIR t ;;
l = a /\ b |- a
r = a /\ b |- b
```

```
#expandf( CONJ_TAC THENL [ACCEPT_TAC r; ACCEPT_TAC l] );;
OK..
goal proved
. |- b /\ a
|- a /\ b ==> b /\ a
```

Notice that we must use `expandf` instead of `expand` in the last step:

```
#backup () ;;
"b /\ a"

#expand( CONJ_TAC THENL [ACCEPT_TAC r; ACCEPT_TAC l] );;
OK..
evaluation failed      Invalid tactic
```

The reason why `expand` fails is that since we have used `DISCH_THEN`, the last goal has no assumption at all. But theorems `l` and `r` both have the assumption $a \wedge b$, which causes the *validity check* of `expand` to fail. Since our technique results in a proof style which is often incompatible with the default validity check of `expand`, we will in the sequel use `expandf` exclusively during interactive construction of theorem continuations and adopt the following abbreviation:

```
#let f = expandf ;;
f = - : (tactic -> void)
```

But we will continue to use `expand` to test the final tactics for solving top-level goals.

The basic technique can be refined. The assignable variable to which `ttac` assigns the value of its theorem argument does *not* really have to be global. It is sufficient to have a local and anonymous assignable variable to hold the ‘captured’ theorem, which is then returned as a function value. Furthermore, instead of writing a special piece of code for (the initial skeleton of) each theorem continuation that we might want to plug into `DISCH_THEN`, we can define a *uniform* transformation for all theorem continuation functions of type `thm_tactic -> tactic`. Below the prefix ‘`f_`’ arises (obviously) from our abbreviating `expandf` as `f`.

```
#let f_ttac_tac (ttac_tac : thm_tactic -> tactic) : void -> thm =
# letref th = ARB_THM in
# let ttac : thm_tactic = ( \ th' . th := th' ; ALL_TAC ) in
# ( \ () . f (ttac_tac ttac) ; th )
#;;
f_ttac_tac = - : ((thm_tactic -> tactic) -> void -> thm)

#let f_DISCH_THEN = f_ttac_tac DISCH_THEN ;;
f_DISCH_THEN = - : (void -> thm)
```

Now we can have an interactive proof which is almost identical to the previous one:

```
#g "a /\ b ==> b /\ a" ;;
"a /\ b ==> b /\ a"

#let t = f_DISCH_THEN () ;;
OK..
"b /\ a"

t = a /\ b |- a /\ b

#let (l,r) = CONJ_PAIR t ;;
l = a /\ b |- a
r = a /\ b |- b

#f( CONJ_TAC THENL [ACCEPT_TAC r; ACCEPT_TAC l] );;
OK..
goal proved
. |- b /\ a
|- a /\ b ==> b /\ a
```

3 Another Example

The theorem continuation function

```
CHOOSE_THEN : thm_tactic -> thm -> tactic
```

can be described schematically as follows. If

```
?- u
===== ttac (t[x'/x] |- t[x'/x])
?- v
```

then

```
?- u
===== CHOOSE_THEN ttac (|- ?x.t)
?- v
```

where x' is a variant of x chosen not to be free in the assumption list of the goal. In other words, CHOOSE_THEN uses an existentially quantified theorem by instantiating it to a particular but arbitrary witness. Analogous to `f_ttac_tac` and `f_DISCH_THEN`, we can define:

```
#let f_ttac_tac (ttac_tac : thm_tactic -> thm -> tactic)
#   : void -> thm -> thm =
# letref th = ARB_THM in
# let ttac : thm_tactic = ( \ th' . th := th' ; ALL_TAC ) in
# ( \ () t . f (ttac_tac ttac t) ; th )
#;;
f_ttac_tac = - : (thm_tactical -> void -> thm -> thm)

#let f_CHOOSE_THEN = f_ttac_tac CHOOSE_THEN ;;
f_CHOOSE_THEN = - : (void -> thm -> thm)
```

Furthermore we shall suppress the printing of the assumption lists of theorems, since they can be very long:

```
#top_print print_thm ;;
- : (thm -> void)
```

Now consider the goal:

```
#g "(?n1. !n. n >= n1 ==> P1 n) /\ (?n2. !n. n >= n2 ==> P2 n) ==>
# (?n3. !n. n >= n3 ==> P1 n /\ P2 n)" ;;
"(?n1. !n. n >= n1 ==> P1 n) /\ (?n2. !n. n >= n2 ==> P2 n) ==>
(?n3. !n. n >= n3 ==> P1 n /\ P2 n)"
```

Since the goal is implicative, we can strip and assume the antecedent:

```
#let p = f_DISCH_THEN () ;;
OK..
"?n3. !n. n >= n3 ==> P1 n /\ P2 n"

p = . |- (?n1. !n. n >= n1 ==> P1 n) /\ (?n2. !n. n >= n2 ==> P2 n)

#let (p1,p2) = CONJ_PAIR p ;;
p1 = . |- ?n1. !n. n >= n1 ==> P1 n
p2 = . |- ?n2. !n. n >= n2 ==> P2 n
```

Now we have two existentially quantified theorems `p1` and `p2` which we can use by means of CHOOSE_THEN:


```

#let p1' = f_CHOOSSE_THEN () p1 ;;
OK..
"?n3. !n. n >= n3 ==> P1 n /\ P2 n"

p1' = . |- !n. n >= n1 ==> P1 n

#let p2' = f_CHOOSSE_THEN () p2 ;;
OK..
"?n3. !n. n >= n3 ==> P1 n /\ P2 n"

p2' = . |- !n. n >= n2 ==> P2 n

```

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Now we are ready to solve the existential goal. A suitable witness for n_3 is $n_1 + n_2$:

```

#f( EXISTS_TAC "n1 + n2" );;
OK..
"!n. n >= (n1 + n2) ==> P1 n /\ P2 n"

#f( GEN_TAC );;
OK..
"n >= (n1 + n2) ==> P1 n /\ P2 n"

#let q = f_DISCH_THEN () ;;
OK..
"P1 n /\ P2 n"

q = . |- n >= (n1 + n2)

```

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Suppose the following theorems have already been proved:

```

#(th1,th2) ;;
(|- !n1 n2 n. n >= (n1 + n2) ==> n >= n1,
 |- !n1 n2 n. n >= (n1 + n2) ==> n >= n2)
: (thm # thm)

```

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Then some forward reasoning will generate suitable theorems to finish the proof:

```

#let q1 = itlist MATCH_MP [p1'; th1] q
#and q2 = itlist MATCH_MP [p2'; th2] q ;;
q1 = .. |- P1 n
q2 = .. |- P2 n

#f( ACCEPT_TAC (CONJ q1 q2) );;
OK..
goal proved
... |- P1 n /\ P2 n
.. |- n >= (n1 + n2) ==> P1 n /\ P2 n
.. |- !n. n >= (n1 + n2) ==> P1 n /\ P2 n
.. |- ?n3. !n. n >= n3 ==> P1 n /\ P2 n
.. |- ?n3. !n. n >= n3 ==> P1 n /\ P2 n
. |- ?n3. !n. n >= n3 ==> P1 n /\ P2 n
|- (?n1. !n. n >= n1 ==> P1 n) /\ (?n2. !n. n >= n2 ==> P2 n) ==>
  (?n3. !n. n >= n3 ==> P1 n /\ P2 n)

```

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Finally, the whole proof session can be condensed into a single tactic, which we use `expand` to test:

<pre>#g "(?n1. !n. n >= n1 ==> P1 n) /\ (?n2. !n. n >= n2 ==> P2 n) ==> # (?n3. !n. n >= n3 ==> P1 n /\ P2 n)" ;; "(?n1. !n. n >= n1 ==> P1 n) /\ (?n2. !n. n >= n2 ==> P2 n) ==> (?n3. !n. n >= n3 ==> P1 n /\ P2 n)" #expand(# DISCH_THEN \ p . # let (p1,p2) = CONJ_PAIR p in # CHOOSE_THEN (\ p1' . # CHOOSE_THEN (\ p2' . # EXISTS_TAC "n1 + n2" THEN # GEN_TAC THEN # DISCH_THEN \ q . # let q1 = itlist MATCH_MP [p1'; th1] q # and q2 = itlist MATCH_MP [p2'; th2] q in # ACCEPT_TAC (CONJ q1 q2) #) p2 #) p1 #);; OK.. goal proved - (?n1. !n. n >= n1 ==> P1 n) /\ (?n2. !n. n >= n2 ==> P2 n) ==> (?n3. !n. n >= n3 ==> P1 n /\ P2 n)</pre>	12
--	----

Appendix: The Code

Analogous to `f_ttac_tac` and `f_ttac_ttac`, we can define a uniform transformation for each type of built-in theorem continuation functions in HOL88. Notice that these definitions are needed only during interactive construction of theorem continuation arguments of theorem continuation functions. Once a proof is completed, the record of interaction can be condensed into a single tactic containing no '`f_...`' functions, as demonstrated in the last example. Also notice that our technique applies, *mutatis mutandis*, to other LCF-style systems, such as Cambridge LCF [2], as well.

```
let f = expandf ;;
```

```

let f_ttac_tac (ttac_tac : thm_tactic -> tactic)
  : void -> thm =
  letref th = ARB_THM
  in
  let ttac : thm_tactic = ( \ th' . th := th' ; ALL_TAC )
  in
  ( \ () . f (ttac_tac ttac) ; th )
;;

let f_DISCH_THEN           = f_ttac_tac DISCH_THEN
and f_INDUCT_THEN (th : thm) = f_ttac_tac (INDUCT_THEN th)
and f_RES_THEN            = f_ttac_tac RES_THEN
and f_STRIP_GOAL_THEN     = f_ttac_tac STRIP_GOAL_THEN
and f_SUBGOAL_THEN (t : term) = f_ttac_tac (SUBGOAL_THEN t)
;;

let f_ttac_ttac (ttac_ttac : thm_tactic -> thm -> tactic)
  : void -> thm -> thm =
  letref th = ARB_THM
  in
  let ttac : thm_tactic = ( \ th' . th := th' ; ALL_TAC )
  in
  ( \ () t . f (ttac_ttac ttac t) ; th )
;;

let f_ALL_THEN           = f_ttac_ttac ALL_THEN
and f_ANTE_RES_THEN     = f_ttac_ttac ANTE_RES_THEN
and f_CHOOSE_THEN       = f_ttac_ttac CHOOSE_THEN
and f_CONJUNCTS_THEN    = f_ttac_ttac CONJUNCTS_THEN
and f_DISJ_CASES_THEN   = f_ttac_ttac DISJ_CASES_THEN
and f_FREEZE_THEN       = f_ttac_ttac FREEZE_THEN
and f_IMP_RES_THEN      = f_ttac_ttac IMP_RES_THEN
and f_NO_THEN           = f_ttac_ttac NO_THEN
and f_STRIP_THM_THEN    = f_ttac_ttac STRIP_THM_THEN
and f_X_CASES_THEN (xll: term list list) = f_ttac_ttac (X_CASES_THEN xll)
and f_X_CHOOSE_THEN (x : term) = f_ttac_ttac (X_CHOOSE_THEN x)
;;

let f_ttac_ftac (ttac_ftac : thm_tactic -> term -> tactic)
  : void -> term -> thm =
  letref th = ARB_THM
  in
  let ttac : thm_tactic = ( \ th' . th := th' ; ALL_TAC )
  in
  ( \ () x . f (ttac_ftac ttac x) ; th )
;;

let f_FILTER_DISCH_THEN = f_ttac_ftac FILTER_DISCH_THEN
and f_FILTER_STRIP_THEN = f_ttac_ftac FILTER_STRIP_THEN
;;

```

```

let f_ttac_ttac_ttac (ttac_ttac_ttac : thm_tactic -> thm_tactic ->
                        thm -> tactic)
  : void -> void -> thm -> (thm # thm) =
  letref th1 = ARB_THM and th2 = ARB_THM
  in
  let ttac1 : thm_tactic = ( \ th1' . th1 := th1' ; ALL_TAC )
  and ttac2 : thm_tactic = ( \ th2' . th2 := th2' ; ALL_TAC )
  in
  ( \ () () t . f (ttac_ttac_ttac ttac1 ttac2 t) ; (th1,th2) )
;;

let f_CONJUNCTS_THEN2 = f_ttac_ttac_ttac CONJUNCTS_THEN2
and f_DISJ_CASES_THEN2 = f_ttac_ttac_ttac DISJ_CASES_THEN2
;;

let f_ttacl_ttac (ttacl_ttac : thm_tactic list -> thm -> tactic)
  : void list -> thm -> thm list =
  letref thl = [ ] : thm list
  in
  let ttacl : int -> thm_tactic list =
  letrec ttacl' (m : int) =
    if (m = 0) then [ ]
    else ( \ th' . thl := thl @ [th'] ; ALL_TAC ).(ttacl' (m - 1))
  in
  ( \ n . thl := [ ] ; ttacl' n)
  in
  ( \ vl t . f (ttacl_ttac (ttacl (length vl)) t) ; thl )
;;

let f_CASES_THENL = f_ttacl_ttac CASES_THENL
and f_DISJ_CASES_THENL = f_ttacl_ttac DISJ_CASES_THENL
and f_X_CASES_THENL (xll: term list list) = f_ttacl_ttac (X_CASES_THENL xll)
;;

```

Acknowledgements

Tom Melham reminded me of the existence of assignable variables in ML. Ray Toal prompted me to write this note and also read an early draft. Peter Homeier, Sara Kalvala, Phil Windley and the anonymous referee made suggestions which greatly improved the presentation of this note. I am grateful to all of them.

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